



INTRODUCTION

The Chronicles of Ollundra is a fantasy setting created by game designer and writer Craig Teal. The purpose of the setting was for it to serve as the background for the roleplaying games, books and films that his company created.

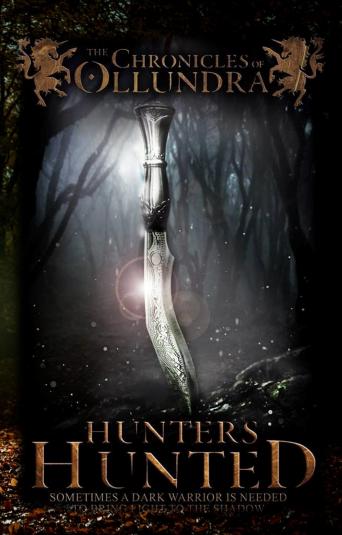
This led to the creation of the cursed assassin character Khellus, who would go on to feature in the Tales of Ollundra anthology and subsequently become the principal hero of the Hunters Hunted movie.

SYNOPSIS

When a prominent noble from the northern lands of Hesperia is murdered, rumours that Khellus the assassin has returned from the dead quickly begin to spread across the land.

Corrupt nobles however, do not forgive the simplest of slights, let alone a murdered brother. Using his underworld connections, Eorl Tanis quickly calls on the aid of a blood-thirsty band of bewitched killers to hunt down Khellus.

But dark powers are circling in the distance and the slayer of gods and kings is no common man, and the hunters may soon find themselves the hunted.



PRODUCER'S STATEMENT

When I first began development on the Chronicles of Ollundra it was with the intention of creating a dark fantasy world with a twist.

The twist being that the world was under siege from an alien entity that was beyond the control of the gods of that world.

This would pave the way for stories where the traditional concepts of good and evil would become blurred, as alliances of convenience are forged.

It is our intention to create a series of exciting adventures within this world that will cover many real world topics, such as slavery, religion and drug addiction, with the initially planned series climaxing in a major crossover event that will feature the main heroes coming together to face the alien threat.

This project is designed to appeal not only to fans of modern fantasy such as Game of Thrones, but also to the table-top roleplaying and videogame communities as well.

We currently have a six film story arc planned with an overarching metaplot that will link each of the films together, with each film telling a unique story within the world that will introduce new characters and link them into the encompassing continuity.

We have some fantastic stories to tell and Hunters Hunted is only the beginning.

Craig Teal
Writer and Producer

NIAIN CAST

KHELLUS Christopher Dane



EOGWEN Kerry Browne





Christopher trained as an actor at the prestigious Liverpool Institute for Performing Arts (LIPA) for three years. He left with a first and a Paul McCartney Award in his pocket.

Since his move to London he has built up an impressive CV and has had industry recognition for his work, including the best actor award at the London Independent Film Festival 2011.

Christopher's work include appearances in 'Ren: The Girl with the Mark', 'Eastenders', 'The Halcyon' and 'The Four Warriors'.

Emma Dark is an award-winning filmmaker and actress specialising in the horror, sci-fi and fantasy genres.

Emma is currently preparing to release her next short film, the SciFi/Horror Salient Minus Ten (2017) - which features herself and 'Star Wars: Episode V - The Empire Strikes Back' actor Alan Austen in the lead role, with cinematography from internationally renowned DoP Philip Bloom.

Emma's other work includes her multi award winning film 'Seize the Night' which she also wrote and directed. Kerry Browne is an up-and-coming British actress born and raised in Paisley, Scotland. Her passion for acting began from a very young age and in 2013, she graduated from university with her BA (Hons) in Drama.

Kerry has appeared in various short films, including the sci-fi drama 'Tellurian' from IronStar Films, in which she stars as a leading female resistance fighter alongside Scottish actor, Craig McGinlay ('King Arthur: Legend of the Sword').

Kerry also featured in the newly released 'The Gaelic King' and the upcoming 'Kingdom: Fall of Illandrieal'

OTHER CAST

NARISKA
Virginia Hey



GAMRIC
Ben Manning





Virginia Hey, devotee of health and wellbeing, is best known worldwide for her roles on TV and film.

Virginia began her acting career opposite Mel Gibson in her first big break in The Road Warrior (aka 'Mad Max 2: The Road Warrior') as the 'Warrior Woman'. She was also one of the Bond girls in The Living Daylights and, most recently, played the multi-award-nominated blue priestess 'Zhaan' in 'Farscape'.

In addition to auditioning for new roles Virginia makes soaps and perfume for her business, White Flower Lei, and is living in SW England. Virginia continues to travel extensively making regular appearances at conventions throughout the UK.

Tony is a recognizable actor within the British Independent Film industry, completing many feature films and shorts, working with some of the most talented casts and crews ranging from areas such as Britain, Hong Kong, America, Ireland and many more.

Tony has had press coverage since beginning his break from independent films into mainstream cinematic releases. He has been approached to do cinematic films whilst producing his own, Dark Ascension (2017) and Superman: Requiem (2011).

Tony has recently released 'Cain Hill' which he wrote, produced and stared in along side Gemma Atkinson.

Ben is an Oxford based actor and producer best known for his award winning horror film 'The Snarling'.

In addition to his work as producer on 'The Snarling', Ben has also starred in the martial arts film 'Enter the Cage' and will appear in the upcoming sequel to 'The Snarling'.

Ben is also a talented voice over artist and has also helped produce the 'Sins of the Father' audio book which is the first of the audio stories that will feature the characters from the Chronicles of Ollundra.

PRODUCTION TEAM

DIRECTOR

James Bushe

PRODUCER
Ben Loyd Holmes

PROD. DESIGNER
Stephen Bream



James is a UK Director best known for his 'Predator: Dark Ages' and upcoming horror comedy 'Cannibals and Carpet Fitters'.

In addition to his work as a director James also works as a writer and producer.

Craig approached James due to his experience in working in rural sets from his 'Predator: Dark Ages' shoot.



Ben is an London based actor and producer who is best known for his 'Knights of the Damned 'fantasy film.

Recently Ben featured as the male lead in the werewolf based horror movie 'Carnivore: Werewolf of London' as well as staring in his fantasy movie 'Knights of the Damned'.

Ben has helped produce several features and was approached to work on 'Hunters Hunted' by Craig following his experience of rural based filming on the 'Predator: Dark Ages' shoot.



Stephen has been working within the art department of film for over thirty years and has won a variety of credits on mainstream Hollywood films such as 'Titanic', 'V for Vendetta' and 'Cloud Atlas'.

In addition to his cinema credits, Stephen has also worked on several television productions including 'Homeland'.

Stephen will bring a wealth of experience to the project as well as helping bring the visuals of the world to life.

VISUAL CONCEPTS

While Stephen Bream is attached to lead the visuals design team we have been working hard to crate a strong team on conceptual artists and designers who will work to create the visuals of the world of Ollundra.

Below are some of the conceptual art pieces put together by Joel Lagerwall and Amba Gem for the Chronicles of Ollundra and Hunters Hunted.







PROJECT LEGACY

'Hunters Hunted' represents our first outing into the rich world of Ollundra and we have plotted a six stage story arch that will follow the characters you have met with the series reaching an explosive climax when all the heroes have to face an ancient evil reborn.

Each of the films below will have its own central characters and plots but also either introduce or develop multi film threads or the main overarching metaplot.

Note: The titles are subject to change.













RETURNS ON INVESTMENT

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Traditionally the main paths for a return on investment within the film industry is through cinema ticket (should the film get a cinema release), DVD/Digital download and potential merchandise sales.

The business model that we have adopted was first put into place several years ago when we began the world building process of the Chronicles of Ollundra. This involved mapping a world and creating cultures and religions in order to form a fully vibrant world.

This then enabled the production of a multiplatform project where the Chronicles of Ollundra brand could be promoted and established to help cement the attraction of people to the film series.

This has led us to the point where we have several branded products (an anthology and a sound track) ready for mass marketing and sale, and a novelisation of the Hunters Hunted script that is being penned by a best selling Amazon author.

Subsequently we will not only be offering returns from the Hunters Hunted film as a potential return on investment but a return from the brand.

Currently we have plans for a table-top roleplaying game, a table-top miniatures battle game, card games, books, music and DVD/Digital sales of the film.





COMPOSITE

Any enquiries for the Chronicles of Ollundra: Hunters Hunted or any of our other projects can be made via the below forms of correspondence.

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